

MSC SOCCER TOURNAMENT

I. LAWS OF THE GAME

All games will be played in accordance with the USYSA/FIFA laws, except as modified below.

II. ELIGIBILITY TO PLAY

A. Age divisions are set up by single years of birth from August 1 to July 31. No over age players are allowed.

B. The maximum roster size:

U7/8 is 8 players

U9/10 is 11 players

U11/12 is 14 players

U13-16 is 18 players

U17-19 is 22 players – with a maximum game day roster of 18 players suited up.

C. All players must have valid USYSA Player Pass Cards and must be listed on the team roster signed by the USYSA District or State Registrar. No other form of identification is acceptable.

D. Up to three guest players will be permitted. Guest player forms must be submitted at registration. Up to 4 club pass players will be allowed and will not count as guest players.

E. A player may only play for one team in the tournament and will not be allowed to switch teams.

F. Medical authorization/release liability forms are required for all players, before 1st game.

G. All teams must be registered in an official league.

H. All out-of-state teams must provide official "Permission to Travel" forms.

I. Tournament Director has final say on player/team eligibility.

III. GAME INFORMATION

A. Teams should arrive at the field marshal tent near the field on which they are scheduled to play, twenty minutes prior to game time. A field marshal will check player passes and equipment prior to start of game.

B. Coaches must present USYSA coach pass at check-in, prior to every game.

C. There will be NO on-field warm-ups.

D. Game Duration:

U7/8 will play four 12-minute periods

U9-14 teams will play two 25-minute halves with a 5-minute halftime

U15-U19 teams will play two 30-minute halves with a 5-minute halftime

E. The team listed first on the schedule is the Home Team.

F. All opening kick-offs and goal defense are determined by a coin toss

G. Teams will occupy a designated side of the field and spectators on the opposite side.

H. All spectators must stay behind the spectator lines on sideline.

IV. UNIFORMS AND EQUIPMENT

A. All players on a team must have the same jersey and keep it tucked in. Jerseys must be numbered with a different number for each player. The Home Team will be required to change jerseys if the referee rules there is a conflict.

B. Shin guards are required. Socks must be pulled over shin guards.

C. The Home Team will provide the game ball.

D. Casts (hard or soft) are not allowed (WYSA rule). Leg or arm braces must be covered/padded.

E. No jewelry is allowed.

V. TOURNAMENT DIRECTOR AND REFEREE AUTHORITY

All referee decisions are final. No protests are allowed. The Tournament Director has the right to modify the length and location of any game. In the case of severe weather, the Director has the authority to relocate, reschedule, cancel or reduce the length of any game. The Tournament Committee, the Wisconsin Youth Soccer Association, and Milwaukee Sport Club shall not be responsible for the expenses incurred by any team or individual if the tournament is canceled in whole or part.

VI. DISCIPLINE

A. PLAYERS

1. All red and yellow cards will be reported to the tournament Director.

2. Red-carded players will be suspended for at least the remainder of the current game and the next scheduled game (two yellow cards in one game equal a red card). Players red carded for violent conduct or foul or abusive language may be suspended for the rest of the tournament.

3. Any player receiving three yellow cards during the tournament may be suspended from a game.

4. Red cards will be reported to the player's state soccer association.

B. COACHES AND SPECTATORS

1. Harassment of officials and players will not be tolerated. Referees may stop games temporarily or may suspend play in the face of persistent sideline harassment or intimidation. In the case of a game suspension, only the Tournament Director is empowered to decide the outcome of the game (score stands as is, forfeit).

2. Coaches are responsible for the conduct of players, parents and spectators at the field, hotels and other locations for the duration of the tournament. If Milwaukee Sport Club receives complaints regarding conduct of any player or person associated with your team, the Tournament Director may ask any/all people to stay away from the tournament and/or ask them to leave (games will be forfeited) and/or bar the team from future tournaments.

3. Red-carded coaches will be subject to the same consequences as red-carded players.

VII. FORFEITS/FAILURE TO SHOW

A. All teams are expected to complete all scheduled games. Any team that fails to show or leaves the field of play before the conclusion of a game may be disqualified from the tournament. That team may also be banned from future tournaments and its state association will be advised of its misconduct.

B. A minimum of seven (7) players constitutes a team in 11v11, 6 players in 8v8, 5 players in 6v6, and 3 players in 4v4.

C. If a team has fewer than the required minimum players at game time, it will be granted a maximum 5-minute grace period before a forfeit is declared.

D. In the event of a forfeit, the winning team will be awarded 6 points for the win.

VIII. SUBSTITUTIONS

A. Unlimited, with referee consent, prior to substituting teams throw-in, after either team's goal, prior to either team's goal kick and at half time.

B. When play is stopped for an injured player and an attendant enters the field of play, the injured player must leave the field, but may be substituted for. A goalkeeper can be attended to but does not have to leave the field. The opposing team may also substitute a like number of players.

C. A player with blood on his/her body or uniform must be substituted out. The bleeding must be stopped, the site must be covered with a bandage, and/or the uniform must be washed or replaced, as fits the situation, before the player may return to play.

IX. SCORING

A. Six (6) points for a win, three (3) points for a tie and zero (0) points for a loss. One (1) point for each goal scored up to a maximum of three (3) points per game, win or lose. One (1) point for shutout (no shutout point awarded for tie or forfeit).

B. In all age groups, the team scoring the most points in its group will be in the playoffs. In the case of a three-group division, a fourth team will be eligible for the playoffs, refereed to as the *Wild Card Team* (the team with the next highest point total in the entire age division). The Wild Card Team will play the winner of Group C, unless the Wild Card Team is also out of Group C, in which case, the Wild Card Team will play the winner of Group A and the winner of Group B will play the winner of Group C.

C. Tie Breakers-Preliminary Round:

1. Head to head competition

2. Team with most wins

3. Fewest goals allowed

4. Most goals scored

5. Kicks from the Mark (5-5) – players on the field at end of regulation time are eligible

D. Tie Breakers – Semi Finals and Finals Only

Kicks from the Mark (5-5) - players on the field at end of a semifinal or final regulation play are eligible. If still tied after five kicks, alternate kicks from the mark will be taken by up to six remaining players until winner is decided. If tied after eleven kicks, alternate designated kicks from the mark will be taken, in the same order, by the same eleven players who have already taken kicks, until a winner is decided.

X. AWARDS

Individual first and second place awards will be presented to all registered players at the Tournament Pavilion immediately after the Championship game or after pool play is complete for teams U11 and older.

ALL U10 and under players will receive participation awards in the tournament pavilion

XI. NO PETS OR ALCOHOLIC BEVERAGES ARE ALLOWED AT TOURNAMENT SITES

XII. REFUNDS

A. If the tournament is cancelled for inclement weather or any other reason, refunds of only the entry fee will be returned per the following criteria based on a percentage of the number of guaranteed minimum three games completed:

If all three games are completed there will be no refund.

If two games are completed, 1/3 of entry fee will be refunded.

If one game is completed, 2/3 of entry fee will be refunded.

If no games are completed, at least 80% of entry fee will be refunded.

B. No refunds will be made to any accepted team that withdraws from the tournament after its acceptance.

C. No refunds will be given for shortened games.